

Bb

You've Got a Friend

Carole King

C^(add2) D^{Mixo.} F/G C^(add2) Bm11 E7 Am7

When you're down, an trou

6 Bm11 E7 Am7 Bm11 E7 Am7 Dm11

- bled, and you need a hel - ping hand, and no - thing

10 F/G C^(add2) Bm11 E7 Am7

no - thing is go - ing right. Close your eyes and think

14 Bm11 E7 Am7 Bm11 E7 Am7 Dm11

of me and soon I wil be there, to brigh - ten up,

18 C^(add2)/E Bb/F G7sus4 C^(add2)

e - ven your dar - kest night. You just call out my name,

22 C7sus4 Dm7 C^(add2)/E F Dm7 F/G C^(add2)

and you know wher - ev - er I am, I'll come run - in'

26 Am7 Bb^(add2) Dm7 G7 C^(add2)

to see you a - gain win - ter, spring sum - mer or fall,

30 C7 F Fm6 Dm7

all you got to do is call and i'll be

33 Em7 F(add2) F#m7(b5) F/G C(add2) 1

there yes I will, you got a friend